# Uncertainty, vagueness and probability of many-valued events

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**1** Why fuzzy logic?

**2** Uncertainty vs vagueness

**3** Probability of many-valued events

# Motivation

Classical logic is the main tool for formalizing reasoning, but

- its expressive power is not enough to formalize many facets of commonsense reasoning;
- there is a need to cope with different forms of imperfect information: partial, uncertain, imprecise, vague, etc.

# Mathematical Fuzzy Logic

[Hájek, 1998]

- formal systems (syntax, semantics, complete axiomatizations, proof theory, etc...)
- [0,1]: usual choice of truth-value set
- truth-functionality assumption
- logics of comparative truth:  $truth(\phi \rightarrow \psi) = 1$  iff  $truth(\phi) \le truth(\psi)$
- generalizations of classical logic

# Mathematical Fuzzy Logic

Hàjek's idea: to base the semantics on the truth function for conjunction:

A t-norm is a binary operation \* on [0,1] such that:

(i) \* is commutative and associative,

(ii) \* is non-decreasing in both arguments,

(iii) 1 \* x = x and 0 \* x = 0 for all  $x \in [0, 1]$ .

The choice of the t-norm determines the whole calculus, indeed the truth function of implication is the residuum of the t-norm:

$$x \to y = \sup\{z: x*z \leq y\}$$

(if the t-norm is continuous, such *sup* exists and it is unique)

Three main logics:

• Łukasiewicz logic Ł ['20s - '30s]

- 
$$x *_{\mathbf{L}} y = max(0, x + y - 1)$$

- 
$$x \rightarrow_{\mathsf{L}} y = min(1, 1 - x + y)$$

- 
$$\neg_{\mathbf{L}} x = x \rightarrow_{\mathbf{L}} 0 = 1 - x$$

• Gödel logic G [1930 Heyting, 1933 Gödel, 1959 Dummett]

- 
$$x *_{\mathbf{G}} y = min(x, y)$$

-  $x \rightarrow_G y = 1$  if  $x \leq y$ , or  $x \rightarrow_G y = y$  otherwise

- 
$$\neg_G x = 1$$
 if  $x = 0$ , or  $\neg_G x = 0$  otherwise

• Product logic ∏ [Esteva, Godo, Hájek 1996]

- 
$$x *_{\mathbf{G}} y = x \cdot y$$

- $x \rightarrow_{\Pi} y = 1$  if  $x \leq y$ , or  $x \rightarrow_{\Pi} y = y/x$  otherwise
- $\neg_{\Pi} x = 1$  if x = 0, or  $\neg_{\Pi} x = 0$  otherwise

# Why Ł, G and $\Pi$ ?

- Hájek's framework is well-established and deeply studied. Between fuzzy logics given by continuous t-norms, Ł, G and Π are fundamental: any other such logic is a combination of them.
- They enjoy interesting and useful properties. For example, the algebra on [0, 1] is standard:

the algebra of formulas with n variables corresponds exactly to the algebra of [0,1]- valued functions with domain  $[0,1]^n$  and operations defined componentwise by standard ones.

 $\phi \nleftrightarrow f_{\phi}$ 

with  $\phi$  formula of n variables,  $f_{\phi}: [0,1]^n \rightarrow [0,1]$ .

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#### VAGUENESS

• UNCERTAINTY

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- VAGUENESS ⇒ *MANY-VALUED LOGIC*
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In particular:

- Many-valued logics deal with vague concepts and they use intermediate truth values,
- Probability deals with events that are **uncertain** now, but that will become true or false later, and it uses degrees of belief.

• Think of a drink that is poisonous with truth-degree 0.1 or a drink with probability 1/10 to be poisonous.



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• Fuzzy logics are truth functional:

 $truth(A\,\&\,B)=truth(A)\,\&\,truth(B)$ 

while probability is not:

$$Prob(A \& B) \neq Prob(A) \& Prob(B)$$

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## Probability of vague events

A connection: what does it mean to speak about probability of many-valued events?

Will there be traffic?, is it going to be cold tonight?

Anytime we make a common-life decision we are truly betting on a many-valued event.

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(CLASSICAL) PROBABILITY THEORY  $\implies$  STATE THEORY

## Classical probability functions

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A finitely additive probability is a function  $P : \mathcal{B} \to [0, 1]$  such that:

(i) If  $A, B \in \mathcal{B}$ , where  $A \cap B = \emptyset$ , then

$$P(A \cup B) = P(A) + P(B),$$

(ii)  $P(\emptyset) = 0$  and P(X) = 1.

#### Probability of many-valued events: states

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A state is a map  $s: A \rightarrow [0, 1]$  such that:

(i) For every  $a, b \in A$ , if  $a *_{\mathbf{L}} b = 0$ , then

$$s(a + \mathbf{\underline{k}} b) = s(a) + s(b),$$

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The condition means additivity with respect to Łukasiewicz sum  $+_{i}$  .

Thus states can be thought of as generalizations of finitely additive probabilities.

# States: a developing theory

#### States of Łukasiewicz logic

D. Mundici, Averaging the Truth-value in Łukasiewicz Logic. Studia Logica 55(1), **1995**.

#### States of Gödel logic

S. Aguzzoli, B. Gerla, V. Marra, *Defuzzifying formulas in Gödel logic through finitely additive measures.* Proceedings FUZZ-IEEE, **2008**.

#### • States of **product** logic

L. Godo, T. Flaminio, S. Ugolini *States of free product algebras and their integral representation*, to appear

# States: why are they relevant?

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- States of Ł, G and  $\Pi$  are connected to regular Borel probability measures. This allows to regard them as expected values of bounded random variables.
- States can be regarded as operators averaging the truth value of Ł, G,  $\Pi$  logics.
- States characterize the *coherence* criterion of de Finetti's foundation of subjective probability wrt many-valued events. In this sense, states are subjective probability measures.

#### Integral representation of states

Let  $\mathbf{A}$  be the algebra of formulas of n variables of  $\mathbf{L}$ ,  $\mathbf{G}$  or  $\Pi$  respectively.

A map  $s: A \to [0,1]$  is a state iff there is a unique (regular Borel) probability measure  $\mu$  over  $[0,1]^n$  such that, for every  $f_{\phi} \in A$ ,

$$s(f_{\phi}) = \int_{[0,1]^n} f_{\phi} \, \mathrm{d}\mu$$

Łukasiewicz: Kroupa (2005) - Panti (2009) Gödel: Aguzzoli, Gerla, Marra (2008) Product: Godo, Flaminio, U. (2017)

## Expected value

Let X be a finite set and let  $A = [0,1]^X$  be the algebra of Łukasiewicz functions from X in [0,1].

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Thus, via the integral representation, states can be seen as expected values of f, indeed:

$$E(f) = \int_X f_\phi \, \mathrm{d}\mu = s_\mu(f)$$

# Averaging the truth value

The integral representation allows us to associate a real value to each formula of the logic:

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Moreover, for all L, G and  $\Pi$ , we can prove that each possible state belongs to the convex closure of the valuations of the logic.

#### de Finetti's foundation of subjective probability

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Suppose that someone wants to build a bridge connecting Reggio Calabria and Messina. Which is the probability that the bridge resists for 200 years?

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#### Example:

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**Frequentist answer:** build a huge number of bridges, wait for 200 years and compute the ratio between the number of bridges which resisted and the total number of bridges.

# de Finetti's foundation of subjective probability: coherent betting odds

Events of interest:  $e_1 \dots e_k$ .

Bookmaker publishes a book  $\beta$  assigning a betting odd  $\beta_i \in [0, 1]$  to each  $e_i$ .

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Gambler places stakes  $\sigma_1, \ldots, \sigma_k \in \mathbb{R}$ , for each  $e_i$ , and pays to the bookmaker the amount of  $\sum_{i=1}^k \sigma_i \cdot \beta_i$ .

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Bookmaker pays back to the gambler  $\sigma_i$  euros if  $e_i$  turns out to be true in w, or nothing if it is false in w. Total balance:  $\sum_{i=1}^k \sigma_i(\beta_i - w(e_i))$ .

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- The probability of an event is the amount of money a that a coherent and reversible bookmaker would propose for that event. Example: How much would you bet on the bridge between Reggio and Messina resisting for 200 years?

A suitable formalization of classical de Finetti's betting game consists in interpreting events, books and possible worlds this way:

1 events are elements of an arbitrary boolean algebra B,

- 2 a book on a finite subset  $\{e_1, \ldots, e_k\} \subseteq B$  is a map  $\beta : e_i \mapsto \beta_i \in [0, 1]$ ,
- $\bigcirc$  a possible world is a structure preserving map from **B** into the two element boolean algebra **2**, that is, any element of  $\mathcal{H}(\mathbf{B}, \mathbf{2})$ .

## de Finetti's foundation of subjective probability

### **Classical Coherence Criterion**

Let **B** be a boolean algebra and let  $\{e_1, \ldots, e_k\}$  be a finite subset of B. A book  $\beta : e_i \mapsto \beta_i$  is said to be coherent iff for each choice of  $\sigma_1, \ldots, \sigma_k \in \mathbb{R}$ , there exists  $w \in \mathcal{H}(\mathbf{B}, \mathbf{2})$  such that:

$$\sum_{i=1}^{k} \sigma_i(\beta_i - w(e_i)) \ge 0$$

## Theorem

Let **B** be a boolean algebra,  $B' = \{e_1, ..., e_k\}$  be a finite subset of B and let  $\beta$  be a book on B'. Then the following are equivalent:

### **1** $\beta$ is coherent.

2 There exists a probability p of **B** such that p coincides with  $\beta$  over B'.

# de Finetti's foundation of subjective probability

De Finetti never considered the case of many-valued events, anyway it is not difficult to reframe his coherence criterion in the many-valued realm:

### Many-valued Coherence Criterion

Let A be an MV-algebra and  $A' = e_1, \ldots, e_k$  be a finite subset of A. We say that a book  $\beta : e_i \mapsto \beta_i$  is coherent iff for each choice of  $\sigma_1, \ldots, \sigma_k \in \mathbb{R}$ , there exists  $w \in \mathcal{H}(\mathbf{A}, [0, 1]_{MV})$  such that

$$\sum_{i=1}^k \sigma_i(\beta_i - w(e_i)) \ge 0.$$

## Theorem

Let A be an algebra of Łukasiewicz logic,  $A' = \{e_1, ..., e_k\}$  be a finite subset of A and let  $\beta$  be a book on A'. Then the following are equivalent:

**1**  $\beta$  is coherent.

There exists a state s of **A** such that s coincides with  $\beta$  over A'.

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- States as operators averaging the truth value of Ł, G,  $\Pi$  logics;
- States as subjective probability measures in de Finetti's theory.